

Asset	Consequence of Failure
City Facilities	<i>Component Type</i>
	Substructure, all components 5
	Shell
	Superstructure 5
	Exterior Structural Wall 5
	Exterior Windows 3
	Exterior Façade 3
	Exterior Doors 3
	Roofing 4
	Interiors
	Interior Construction 1
	Stairs 3
	Interior Finishes 1
	Services, all components 3
	Equipment and Furnishings
	Equipment 3
	Furnishings 1
	Special Construction 0
	Building Sitework, all components 2
	Dam, all components 5
Intakes, all components 5	
SJW Facilities	<i>Component Type</i>
	Substructure, all components 5
	Shell
	Superstructure 5
	Exterior Structural Wall 5
	Exterior Windows 3
	Exterior Façade 3
	Exterior Doors 3
	Roofing 4
	Interiors
	Interior Construction 1
	Stairs 3
	Interior Finishes 1
	Services, all components 3
	Equipment and Furnishings
	Equipment 3
	Furnishings 1
	Special Construction 0
	Building Sitework, all components 2
	Process 4
PRVs	<i>Component Type</i>
	Electrical 3
	Mechanical 3
	Structure 4

Asset	Consequence of Failure	
Watermains	<i>Function and Diameter (mm)</i>	
	<u>Distribution</u>	
	<= 300 mm	2
	> 300 mm	3
	<u>Transmission</u>	
	<= 600 mm	3
	> 600mm	4
Valves (>= 500mm only)	All	4
Sanitary Lines (Sanitary, Forcemain, Combined)	<i>Function and Diameter (mm)</i>	
	<u>Gravity</u>	
	<= 600 mm	2
	> 600 mm	3
	<u>Forcemain</u>	
	<= 200 mm	2
	> 200 mm & <= 500 mm	3
	> 500 mm	4
Storm Lines	<i>Diameter (mm)</i>	
	<= 300 mm	2
	> 300 mm & <= 600 mm	3
	> 600 mm	4
Fleet and Equipment	<i>Type</i>	
	General Sedans	2
	Heavy Trucks	2
	Light Trucks	2
	Fire	
	Heavy Ladder Truck	3
	Heavy Pumper/Rescue Truck	3
	Heavy Tanker Truck	3
	Light Truck	2
	Police	
	Patrol Light Duty Trucks	2
	Patrol Sedan	2
	Transit Fleet	3
	Light Equipment	1
	Heavy Equipment	3
	Fire Equipment	3
	Police Equipment	3
PSCC Equipment	5	
Roadways	<i>Road Class</i>	
	Arterial	4
	Collector	3
	Local	2
Curbs	All	1
Retaining Walls	<i>Wall Function</i>	
	Road	4

Asset	Consequence of Failure	
	Landscape	2
Traffic Signals	<i>Component Type</i>	
	Controller	3
	Detector	2
	Electrical	3
	Signal Head	3
	Structure	3
Sidewalks	All	2
Culverts	<i>Function</i>	
	Driveway	1
	Other	3
Street Lights	<i>Component Type</i>	
	Fixtures	1
	Foundations	3
	Poles	3
Bus Shelters	All	1
Parking Meters	All	1
Parking Lots and Spaces	All	1
Parks and Public Spaces	All	0 - 5
Playgrounds	All	3
Outdoor Sports Fields & Facilities	All	3
Industrial Parks	All	0 - 2
Harbour Passage	All	2
Landfills	All	4
Trails	All	2